Question Bank for PG Course

Commerce
Paper-VIII
Quantitative Techniques : PGCO-VIII

1. Who was/were coined the term "Operation Research" ?

2. What is Linear Programming technique?

3. What is Queuing Theory?

4. What is the constraint in a Linear Programming Model?

5. How an assignment problem can be solved?

6. What is NWCM stands for in Transportation Problem?

7. Does Linear Programming Technique help to find an optimal use of Machine, Money and Manpower?

8. Whether Queuing theory is known as waiting line theory?

9. What is feasible resion?

10. Who are players in a game?

11. While solving an LPP, how infeasibility can be removed?

12. What is the outcome of a game?

13. What is the common assumption about the players in a game?

14. What is Optimal Solution in LPP?

15. What is the zero-sum game?